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USE OF MULTIMEDIA TOOLS FOR DEVELOPMENT OF CREATIVE SKILLS IN OLDER PRESCHOOL CHILDREN ABILITIES'

Tolibaeva Umida

Senior lecturer Center for retraining and advanced training of personnel employees of public education in the Syrdarya region Republic of Uzbekistan

ABSTRACT

The article describes how to develop creative thinking of educators in preschool institutions through information technologies.

KEY WORDS: imagination, creativity, ability, creativity, personality, preschooler, activity, visual activity, individual psychological characteristics of the individual, criteria, levels of creative imagination

INTRODUCTION

The law" on pre- school education and upbringing " in Uzbekistan defines the requirements for the structure of pre-school education programs, the conditions for its implementation, and outlines the goals of this education.[1]

One of the most important guidelines is the development of the child's creative abilities, the ability to solve new tasks, the ability to offer their own idea and implement it in a drawing, construction, story, solving a problem or situation. The development of creative abilities with the help of multimedia technologies in the educational activities of preschool organizations is an urgent problem of modern preschool education. Multimedia technologies offer great opportunities. Computers can become tools for children's creative activity and help teachers make it more interesting and productive. Using multimedia technologies, the teacher conducts classes at a high aesthetic and emotional level (animation, music), providing a high degree of clarity and differentiation of learning [2].

By organizing the educational process, using multimedia technologies, the teacher makes the child the center of educational activity, which builds the learning process based on their individual interests and abilities. The caregiver in this case takes on the role of an assistant or consultant who encourages original findings, stimulates the child's activity and independence [3].

The teacher organizes developing children's activities using multimedia technologies. It can use an interactive whiteboard and table, a computer, and apply and use electronic educational resources. When organizing various classes with children, it is necessary to make them up of several parts: the main one ; the repetition of safety rules in working with a computer; the usual physical training and eye warm-up [4]

When conducting classes with multimedia equipment, you must pay special attention to children 's health. Preschoolers have a poor life experience and therefore they are unfamiliar with many images of the world around them, which they study in the program. Using multimedia technologies, the teacher has the opportunity to select a rich illustrative material for children [2].

Rapid development of new multimedia technologies and their introduction into the educational process leave a certain imprint on the development of the modern child's personality. The powerful flow of new information, advertising, the use of computer technology in television, the distribution of game consoles, electronic toys and computers have a huge impact on the upbringing of children and their perception of the world around them . The nature of his favorite practical activity _ games-changes significantly, as do his favorite characters and Hobbies [5].

When a child starts school, they may feel some discomfort. All schools today are equipped with



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computer classes , but not all kindergartens have this equipment, which leads to a significant decrease in the motivation of children to learn at school and forces teachers to look for more modern methods and means of teaching.

Children of preschool age, taking into account their age characteristics, prefer those media whose works have a visual and imaginative character: movies, television, photos, videos. Therefore, teachers consider films, videos, TV programs, presentations, photos, etc.in classes, children watch them, discuss them, Express their opinions, or perform creative tasks given by the teacher [6].

A computer is one of the multimedia tools that has unique capabilities. It combines a TV, a VCR, books, a calculator, is a universal toy that can combine and simulate various games, it is also an equal partner for children, who is able to respond subtly to its actions and requests, which it sometimes lacks. He is a patient companion and wise mentor, Creator, storyteller of worlds and characters, the pinnacle of intellectual achievements of mankind, the computer is beginning to play an increasing role in the entertainment activities of modern preschoolers and in the formation of their psychophysical qualities and the development of the child's personality. Using computers in children's educational and free activities looks natural from the point of view of children and is an effective way for them to increase motivation and individualize their learning, develop creative abilities and create a happy emotional background [7].

Computers are an effective technical means by which it is possible to significantly diversify the process of development and learning. Each lesson causes an emotional lift in the child, even lagging students are willing to work with the computer, and the unsuccessful course of the game as a result of gaps in knowledge encourages some of them to seek help from a teacher or independently achieve knowledge in the game. On the other hand, this method of development and training is very attractive for teachers themselves: it will help them better assess the abilities and knowledge of children, understand it, and encourage them to search for new, non-traditional forms and methods of teaching [2].

Using multimedia technologies will allow you to work with children in an interesting and diverse way, causing them to respond to the necessary actions. Creative activity occurs when there is an interest in the subject. For the development of cognitive interest, it is necessary to activate the activities of children, developing their need for self-education. Using digital educational resources in the presentation will allow live contemplation, that is, visual perception, which is the beginning of all knowledge, develops a number of creative abilities. KD. Ushinsky writes: "the Child thinks in forms, colors, sounds, sensations in General. Scientists have found that 80% of information a person perceives with the help of vision. Using digital educational resources for presentations, we have an undeniable value. To solve the problems of developing creativity in the learning process, we must remember: no matter what degree of independence the child's cognitive activity is carried out, no matter what nature it has, it has always been and will be derivative, dependent on the activity of the teacher [10].

Multimedia technologies help the modern teacher in his work:

* select illustrative material for direct educational activities and design of stands, groups, offices (scanning, Internet, printer, presentations);

* select additional material from various sources for direct educational activities, get acquainted with the scenarios of holidays and other events;

* share experience, get acquainted with periodicals, and the best practices of other teachers;

* create presentations in the Power Point program to improve the effectiveness of educational activities with children;

• use digital camera equipment and photo editing software that allows you to manage images as easily as taking photos, easily find the ones you need, edit and display them;

• use a video camera and related software (a completely new way to view, store, and share all video content, you can quickly create simple movies by adding titles, transitions between scenes, background music, or voice overlay to the video);

* use the Internet and digital educational resources in their own teaching activities, for the purpose of informational and scientific and methodological support of the educational process in preschool organizations, as a search for additional information for classes, expanding the horizons of children.

* design booklets, business cards of institutions, materials on various activities.

* create media libraries that are of interest not only to teachers, but also to parents.

* use a computer in the office of the DOE, create various databases.

Multimedia presentations are one of the most successful forms of presenting educational material in a preschool organization. With the help of computer programs, we effectively and conveniently present educational material to the kindergarten. This way we will combine dynamics, sound and image, i.e. those factors that hold the child's attention for the longest time. By working on two important organs of perception (hearing and vision) at the same time, we achieve a much greater effect. Multimedia technologies can become a powerful technical means of learning, a means of communication necessary for the joint activities of teachers, children and parents. Using multimedia in the classroom, we awaken children's



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interest in the subject, dispel fears, hostile wariness and reluctance of some children to work, and, of course, develop creative abilities. It is very advisable to use a projector when introducing children to works of fine art and the work of artists. Introducing children to folk tales "Zumrad and Kimmat", "Sholgom", "Ur tykmok", toys and objects of Vyatka painting, the teacher creates a game situation and takes the role of a guide to invite older preschoolers to one of the halls of the art gallery. Looking at the screen and listening to the teacher, children simultaneously work auditory and visual increasing the quality of perceived memory. information. With the help of a large screen (format), children are given the opportunity to examine the pictures in more detail, group them and make a return to a particular picture.

An increasing number of parents and teachers are coming to believe that as a result of their knowledge of modern multimedia tools and acquired skills to work on them, children will be better prepared for life and material well-being in a changing world. Some people are convinced that multimedia provides new opportunities for the development of creative abilities of children and their teachers, allows them to get rid of the tedious traditional learning and develop new ideas and means of expression, give them the opportunity to solve more interesting and complex problems.

However, it is possible that children will communicate much less with each other, since they will spend most of their time at the computer. But, the philosophy is that the kindergarten has no choice but to adapt to the information age. Familiarization with computer technology is only part of this adaptation. The main goal of adaptation is to teach students to process information, solve problems, communicate with people and understand the essence of changes needed in society. Thus, by introducing multimedia in the educational process of preschool children, we contribute to the development of creative abilities, artistic development of children, and improvement of their emotional sphere. In the process of this work, various forms of thinking (imaginative, sociative, creative, logical), communication skills, the ability to conduct a conversation on art topics with peers and adults, oral speech skills, and creative abilities in the field of various types of media are developed. All this meets the requirements of modern education using new technologies.

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